

2004 (introduced in the summer)

- Players flip coin BEFORE setup - winner of flip chooses who goes first.
- For each mulligan, opponent may draw up to 1 card per mulligan, as they occur.
(players may choose to mulligan if only Fossil(s) in opening hand)
- Player going First:
 - player does NOT draw a card to start their turn
 - player can NOT play Supporter
 - player CAN attack
- Players may use card effects to evolve Basic Pokemon on the first turn or turn they're played
- Players can only retreat once per turn.
(coinflip no longer required to retreat confused Pokemon)
- Players can only play one Stadium card per turn.
(Players CAN replace in-play Stadiums of the same name)
(Stadiums are considered trainers)

Weakness x2 Resistance -30

Poison = 1 damage counter

Confusion = 30 dmg (weakness & resistance does NOT apply)

Burn = 2 damage counters if tails (burned player flips coin after EACH player's turn)